Team 2: 90 - In general good work, however State Machine diagram is way off. Please review the comments and address the points. Class Diagram - Very good class diagram. I have only some doubt about what is the purpose of Call, Direct Message and Multimedia classes. Do you really need them as classes? Couldnt they be at least a single class with a few attributes? Its a point to ponder. Use Case Diagram - Excellent Use Case Diagram Activity Diagram - Good Activity Diagrams, they fit the purpose and the expectations, however I feel there could be more diversity. The first three diagrams look pretty much the same. AD004 on the other hand looks a bit like a clone of what we saw in class as an example. Sequence Diagram - Good SD001 - SD002 has an error representation in the payment failed alternation box. Please remember that order matters a lot, so display error message cant come before that payment failed for instance. State Machine - State Machine Diagrams are not activity diagrams. Validate Login, Choose Activity and so forth are all activities, not states. As such, what you provided is not good as an SM. Please review in class video and revise the whole diagram before resubmission before or for final binder.

Rodrigo Augusto Silva Dos Santos, Jul 5 at 9:57